
Title: Returnee's Handbook

Author: Aradis

Foreword

~~~~~  
Welcome back to Sosaria!

This guide was written  
for citizens that returned  
after a long time, but  
contains a few hints for  
first time players, too.

## Help Channel

~~~~~  
Type "," (comma) to
start talking to other
players on the Shard.

New and need stuff/help?

~~~~~  
Hang around in New  
Haven and talk to people.  
Global Chat

~~~~~  
Add your friends
and communicate with
them
accross all shards!

Find instructions on
[https://uo.com/wiki/global
-chat/](https://uo.com/wiki/global-chat/)
[uo.stratics.com](https://uo.com/wiki/global-chat/)

~~~~~  
They are still up!  
Although somewhat  
outdated, this page still  
provides many excellent  
tutorials, discussions on  
the various crafts, maps  
of Sosaria, item  
information and more.  
Wiki

~~~~~  
Most current information
is found on
[https://uo.com/wiki/ultim
a-online-wiki/](https://uo.com/wiki/ultima-online-wiki/)

Crystal Ball of Knowledge

Skill training too slow?

Especially with Magery,
you will likely want to do
everything to increase
your rate of learning.

Choosing the right
difficulty is paramount.

The Crystal Ball will tell
you, if you are using the
right spell or enemy.

First buy:

100 Dragon Blood

100 Demon Bones

then go to Ortleem and
take the quest:

<https://www.uoguide.com/>

A_Mystic's_Journey

Vendor Search

You don't like window
shopping? In need of a
specific item right now?

Click your character and
use the new search
function!

It is better to use th
buttons than typing names
directly, lest some things
might not be found.

Want all spells? Search
for "full spell".

Calling the Higher Powers

When something goes
wrong, you might have to
call the GMs.

Although it should be
obvious, I'd like to point
out, that being nice and
polite works wonders with
them. They really try to
help.

So, if something unfair
has happened or the
program has eaten your

high value item, try not to unload your frustration on them. It is not their fault after all.

New Arrivals

~~~~~  
If you never played UO before, consider this:

Exploring the world, finding out yourself, how things work, where to get stuff, how to achieve a skill and master it, can be very enjoyable.

There are many people trying to help newbies. You can get high value items like a super magical armor or a filled spell book easily. Sometimes you don't even need to ask for those things. While it is of course a good thing, that people want to help you, there is a potential downside to it: Speeding up the starting part of the game may take away quite a large chunk from your experience with the game and the reward of having achieved things on your own.

So my suggestion is, that you take a few minutes and seriously think about it. Do you or do you not want to skip this part of the game?

You may want to tell people, who offer help, that you rather not get a full spell book, high end armor, or gold right now. Perhaps ask them for tips, that will not spoil the beginning part of the game instead.

It is of course fine, if you want to skip the hard life of a miner and optimize for becoming a

Grand Master Mage as soon as possible. UO will still have a lot to offer.

### Role Playing

~~~~~  
Many people don't care about RP. UO is a perfect role playing simulation though.

If you prefer to play for getting powerful and collect rare items over RP, it still would be nice to not destroy the illusion of other players.

You can do that by choosing a name a bit more RP-like than "xXxHardTargetXx" and by occasionally using the emote function, should you enter a situation, where role playing is going on.

Macroing

~~~~~  
If you want to be extra nice, do your AFK macro training behind the bank, where no people are trying to talk.